

# Filmography | Bodo Keller

Storyboarding | Overboarders

Bodo has worked professionally as an illustrator, character designer and concept artist since 1987.

After his graduation at the Wiesbaden Design School of Applied Sciences he expanded his field of work into the digital realm.

In 1991 he co-founded “**upstart!** Animation”, one of the first companies in Germany to utilize digital techniques in the film-making process.

Besides working as a 3D artist, compositor and VFX supervisor for various feature films, he wrote, directed, and animated numerous award winning short films and commercials.

In his work as a director, both for animated or live action films, storyboarding everything to the smallest detail is the core element of the creative process.

More recently, he expanded his field of work into the games industry, directing and animating cut scenes for “*Gears of War 3*” and “*Bulletstorm*” (*Epic Games*).

In 2010, Bodo Keller joined forces with long time friend and collaborator Dieter Klapper to found “OVERBOARDERS”, providing services in storyboarding, concept art and creature/character design.



## Bodo Keller (1964-2015)

Sadly Bodo passed away in February 2015.

He is greatly missed by us all at OHUfx.

### Skills:

- solid drawing and painting skills
- character and production design
- strong sense of image composition and perspective
- ability to quickly transform a script or story idea into a visual narrative
- combining traditional analog and digital workflows
- in-depth knowledge of 2D and 3D software tools and their combination with traditional techniques

## Appendix A:

### Film Summary

1987	A-B-See	Director, animator
1991	“Wundersam, auch Schwaene kommen” (Marvellous, the swans approaching)	Writer, Director, Production Design, 2D and 3D-Artist
1991	Time to get UGLY	Writer, Director, Production Design, 3D-Artist
1994	DR. Mag: First Love	Writer, Director, Production Design, 3D-Artist
1996	Deep Ding 3	Writer, Director, Visual Effects Supervisor
1996	<i>Netsurfer</i>	Writer, Director, 3D-Artist
1997	<i>The story of Monty Spinnerratz</i>	Visual Effects Supervisor, 3D-Artist, Matte painter
1998	<i>Operation Noah</i>	Visual Effects Supervisor, 3D-Artist, Matte painter
1999	Das Biest im Bodensee (Specimen 17)	Creature design, Storyboard, Visual Effects Supervisor, 3D-Artist
1999	<i>Nachbarn</i> (Neighbours)	Concept art, matte painter, animator
2000	<i>The Skulls</i> (German Film Trailer)	Concept art, modelling, animation
2001	<i>Frau2 sucht Happyend</i>	Visual Effects Supervisor, 3D-Artist
2001	<i>Vortex</i>	3D-Artist, Composer
2002	<i>Harte Broetchen</i>	Visual Effects Supervisor, 3D-Artist
2003	Frankenbaby	Writer, Director, 3D-Artist
2004	„Mars – The next big step for mankind“	Writer, Director, 3D-Artist
2005	<i>Alone in the Dark</i>	3D-Artist, Matte painter, Composer
2005	<i>Bloodrayne</i>	Concept art, 3D-Artist, Matte painter, Composer
2006	<i>In the name of the King:</i> A Dungeon Siege Tale	3D-Artist, Composer
2009	“Bounty Jets” (German Television)	Writer, director, animator, matte artist and compositor

\* yet to release, \*\* in production/post production, \*\*\* UnCdt

### Publications (excerpt)

- 1993 - 1999 "The adventures of Lu and Copsi", children's comic book for German Airline Lufthansa. Character development and design, Co-writer, illustrator
- 1996 "Firefighters" (Falkenverlag, Germany Cover, interior illustrations
- 1997 "Dicke Luft in Ratingen (Thick air in Ratingen)" , 32 page comic book for Hewlett Packard Co-writer, illustrator
- 2003 "Best of 3D Graphics" (Rockport Publications Inc.) Cover, interior illustrations
- 2004 "Elemental - worlds best Discreet Art" (Ballistic Publishing)
- 2007 -now Various publications in a number of architectural magazines (mainly Swiss), showcasing architectural visualisations

## Awards

### 1993

FBW – Filmbewertungsstelle Wiesbaden Prädikat „Besonders Wertvoll“  
„Wundersam! Auch Schwäne kommen“ (Short film)

Silver Animation Award International Philadelphia Film Festival, USA  
„Wundersam! Auch Schwäne kommen“ (Short film)

### 1994

Golden Icarus Award International Advertising Festival London „Kontrastprogramm von L & M“  
(Cinema Commercial)

### 1995

Worldmedal Bronze New York Festival „Manfred, the crazy sheep“, (Cinema commercial)

## 1996

Friedrich-Wilhelm-Murnau- Short film award 1996

Friedrich-Wilhelm-Murnau-Foundation

„Netsurfer“ (Short film, 3-d Animation & Live Action)

Best German entry (3. Place)

Prix Jeunesse International München

„Netsurfer“ (Short film, 3-d Animation & Live Action)

FBW – Filmbewertungsstelle Wiesbaden Prädikat „Wertvoll“

„Netsurfer“ (Short film, 3-d Animation & Live Action)

## 1997

1. Price category Childrens movie Bavarian Film Award

„The story of Monty Spinneratz“ (Co-Production & Visual effects)

## 1999

Best Short film Houston Filmfestival

„Killer“ (Co-Produktion & Visual effects)

1. Price International Dancing Baby Championship

Discreet Logic & Silicon Graphics CeBIT '99

„Frankenbaby“ 3-D Animation)

## 2001

2. Award Commercials & TV Spots

Animago Award 2001 Tabasco commercials

(Storyboards, Character design, VFX Supervisor, 3-D-Character-Animation)

## 2003

1. Award Image & Industrial Clips

Animago Award 2003 Porsche film “quotations”

(Storyboards, VFX Supervisor, 3D Animation)

Golden award of montreux / Finalist



Lucky Strike - "The wrong movie" (VFX Supervisor ,3D Animation)

Best film of Festival Grand Prix 2003  
World Media Festival Hamburg  
"Innovations" (Corporate film produced by Hagenfilm for Clariant AG)  
(Storyboards, VFX Supervisor ,3D Animation)

## 2005

1. Place Animago Awards 2005  
Category: Professional Animation / Corporate Film  
„Mars - The next big stepp for mankind“ (Storyboards, Writer, Director, 3D Animation)

3. Place Animago Awards 2005  
Category: Professional Animation / Vehicles  
„Augenblicke“. Porsche Technikfilm "Porsche 997, 911 Carrera"  
(Storyboards, VFX Supervisor ,3D Animation)

3. Place Animago Awards 2005  
Category: Professional Still / Vehicles „Porsche 997, 911 Carrera“  
(Storyboards, VFX Supervisor, 3D Animation)

Film Finalist  
52nd International Advertising Festival Cannes Lions 2005  
„Sparrow“ („Spatz“, for H'n'C/LVB Leibzig)  
(Storyboards, VFX Supervisor)